

Players need to explore a hidden map by inking on an empty piece of paper, and to find key visual elements to unlock a story fragment told by the narrator, Marion Camrass.

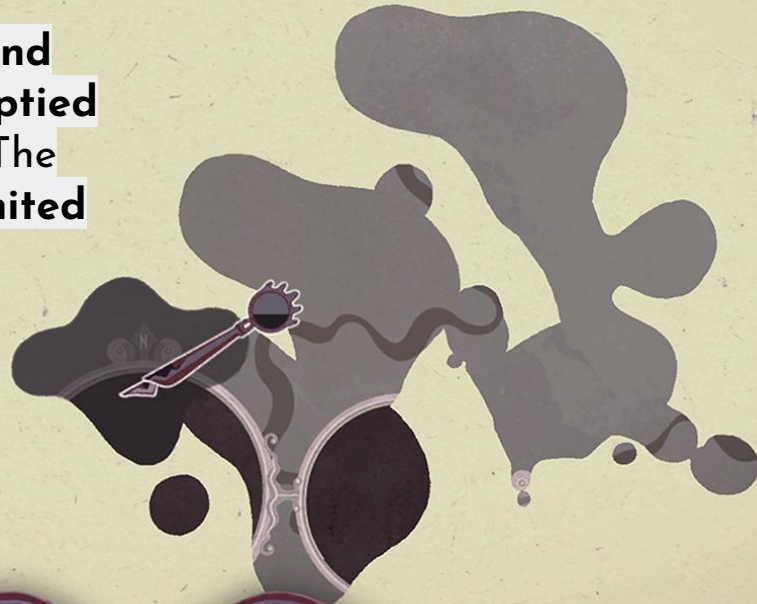


GAMEPLAY LOOP

To paint use the **left click** of your mouse or **tap** on your touch screen. For continuous -and most convenient- painting it's possible to click/tap and drag.



The pen has a little **round reservoir** that **gets emptied out** as the player inks. The **number of drops is limited to 10.**



Once the reservoir is empty, the inked paper pushes out ink that is floating around in the form of round drops. **Move the pen near the drops to refill the reservoir.** Then the pen is ready to ink again.



Every **third and seventh paint drop** will hit the surface of the paper in the shape of an **arrow** that tells you the **direction of the next key element**. It's up to you if you follow their hint or keep exploring in other directions.





When player **ink on a key element of the map**, it **permanently stays** in the image and it **triggers** the next **narration piece**.

I was born





While players are **listening to the narration** (cassette icon is visible), the **pen stays inactive** until the end of the monologue piece, when inking is allowed again and players can look for the next key element.

I was born in Krakow, in Poland.



ENJOY THE GAME!

